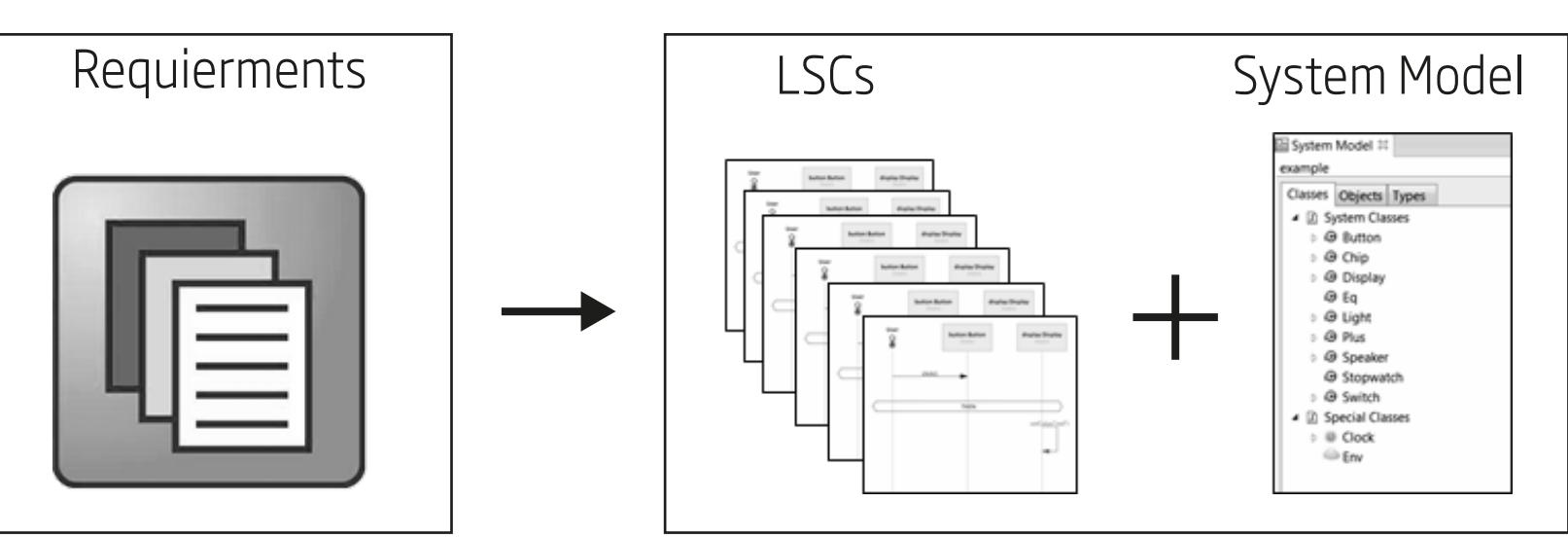


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## The Challenge

### The Task

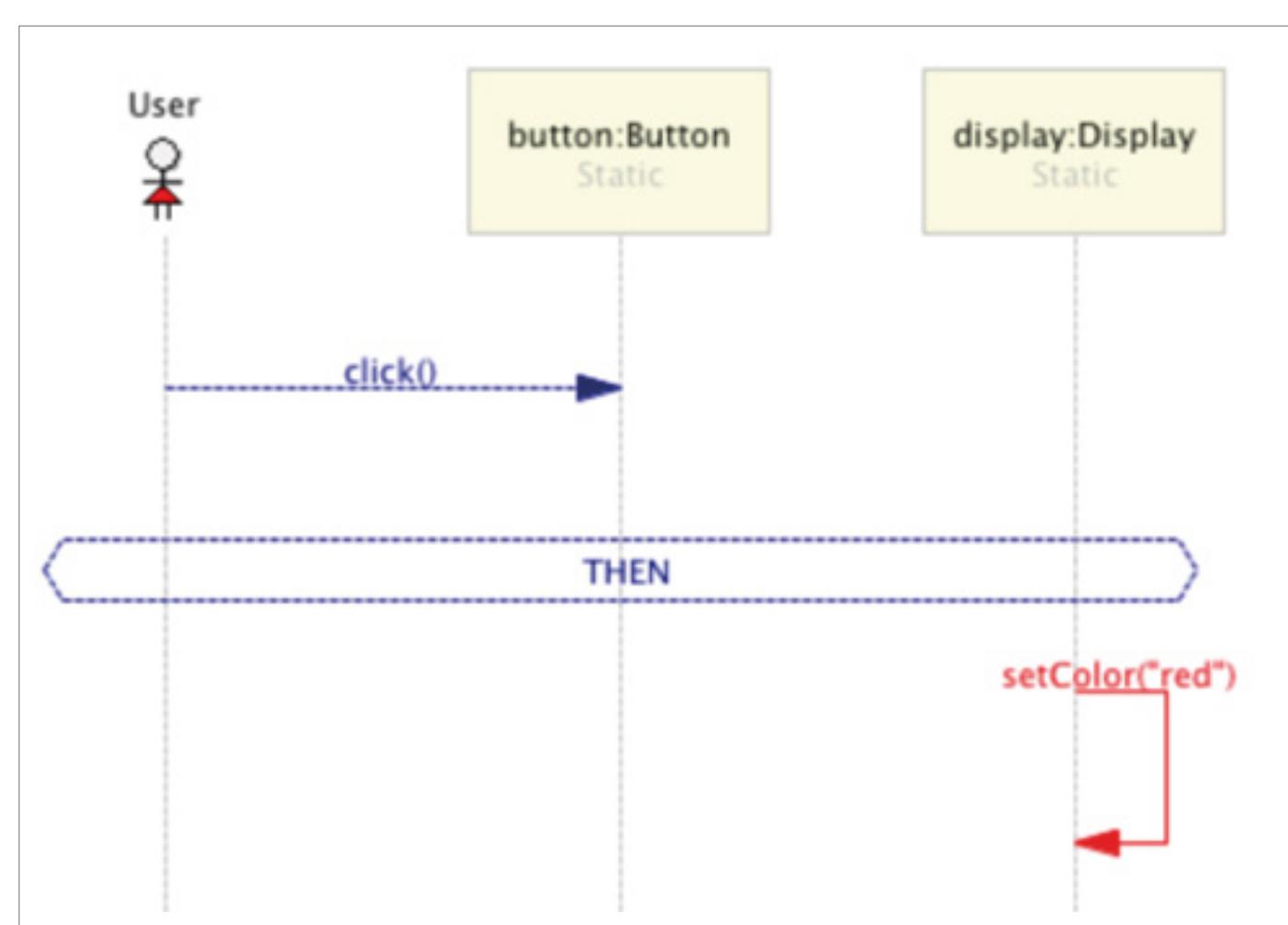
#### The Task: Text-to-code generation

Input: A Requirements Document  
Output: A working system

### Target Representation

#### Live Sequence Charts [LSC]

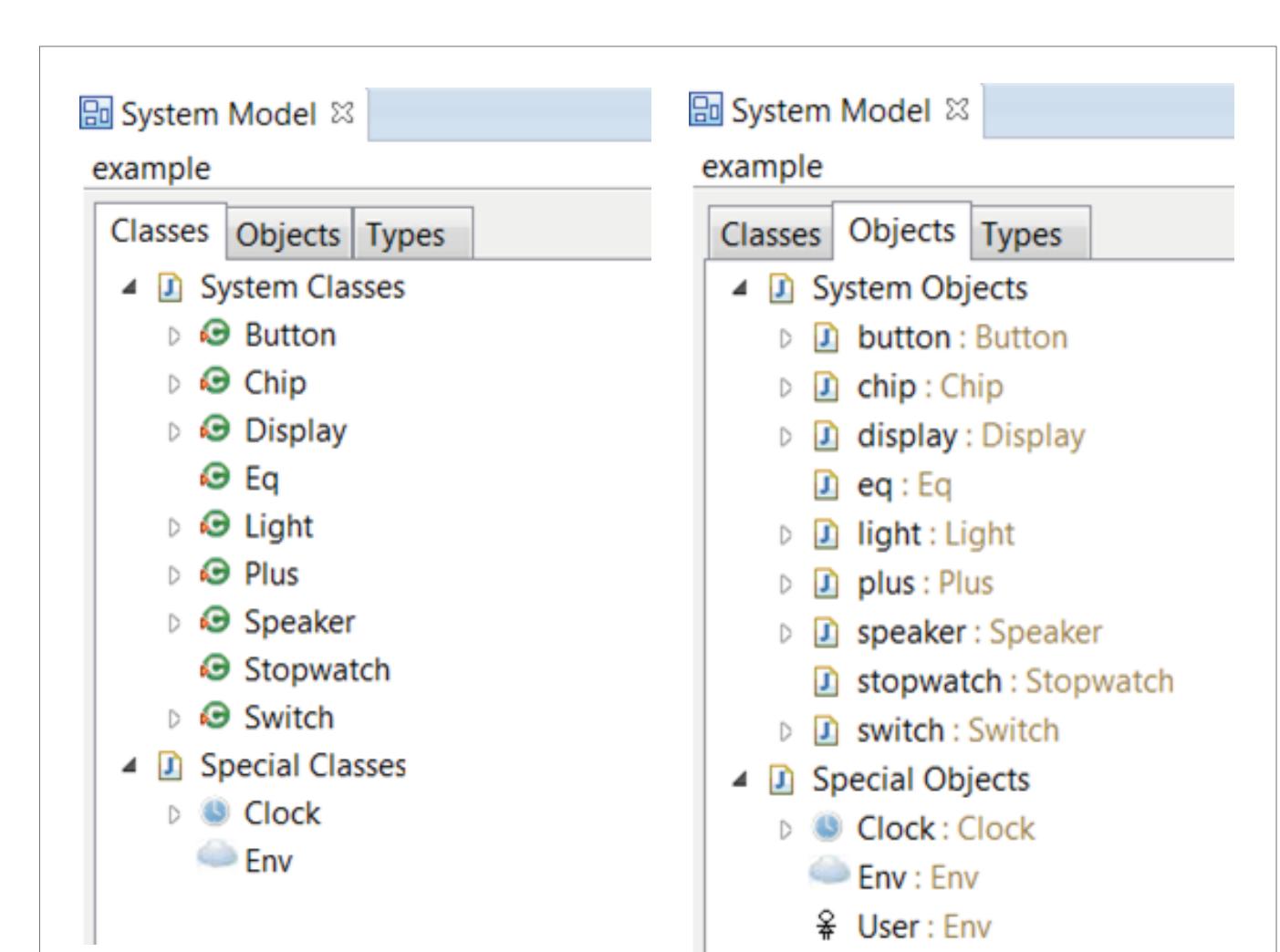
A live sequence chart (LSC) describes a possible or necessary run of a specified system. Time in LSCs proceeds from top to bottom. An LSC consists of lifelines, methods, modalities, and execution status. LSCs have a direct translation into executable code.



An LSC scenario for the sentence: "When the user clicks the button, the display color must change to red."

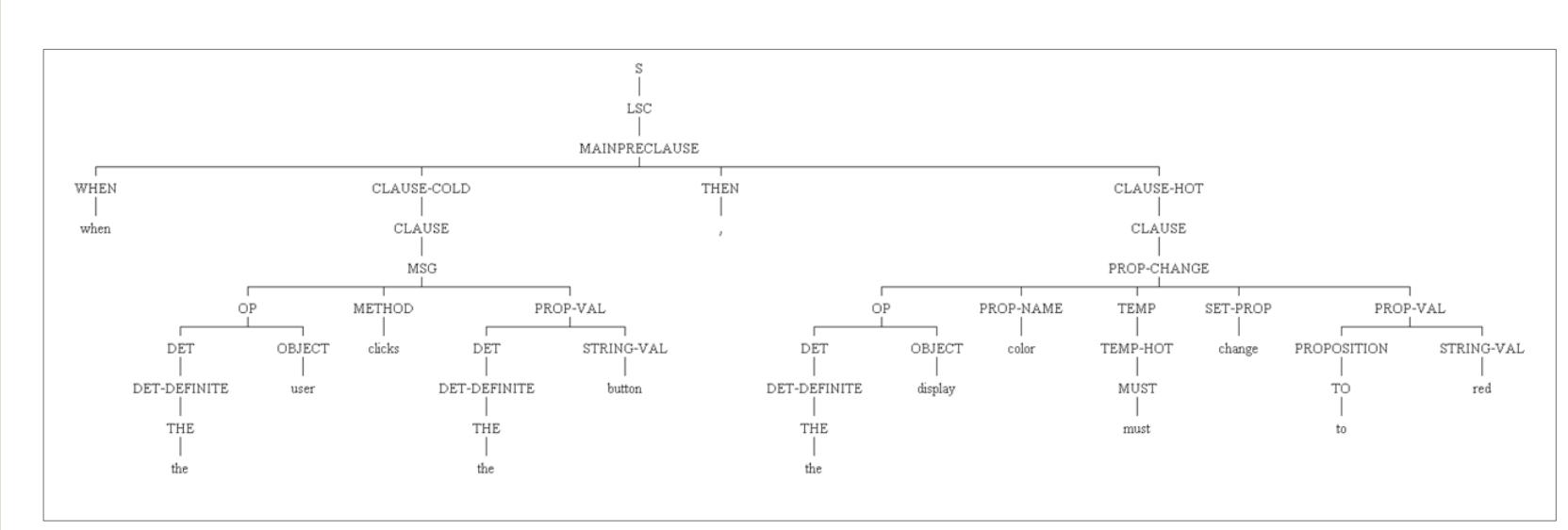
#### System Model (SM)

A system model (SM) presents the implemented architecture. It consists of objects, methods, properties and values.



#### Syntax Tree

A syntax tree (ST) is a tree representation of the abstract structure of the requirements according to a context-free grammar (Specifically, the context free grammar specified in [5]).



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## The Model

### The Idea: Use Discourse Context For Disambiguating Individual Requirements

#### Probabilistic Modeling

"The Probabilistic Model:  $f(D) = \text{argmax}_{M \in \mathcal{M}} P(M|D)$

$D \in \mathcal{D}$  is a piece of discourse consisting of an ordered set of requirements.

$M \in \mathcal{M}$  is a code base hierarchy that grounds the semantic interpretation of the requirements.

#### Noisy Channel Model

The objective function:  $f(D) = \text{argmax}_{M \in \mathcal{M}} P(M|D) = \text{argmax}_{M \in \mathcal{M}} \frac{P(D|M)P(M)}{P(D)}$

Modeling assumption 1:

The source:  $P(M) = P(m_1, m_2, \dots, m_n) \approx \prod_i P(m_i|m_{i-1}, \dots, m_{i-k})$

Modeling assumption 2:

The channel:  $P(D|M) = P(d_1, d_2, \dots, d_n|m_1, m_2, \dots, m_n) \approx \prod_i P(d_i|m_i)$

#### Hidden Markov Model

Assuming a bigram, model our objective function is as follows:

$$f(D) = \text{argmax}_{M \in \mathcal{M}} \prod_i P(m_i|m_{i-1}) P(d_i|m_i)$$

Our model is a hidden markov model (HMM)

- > transition probabilities: represent the gaps between SM snapshots of adjacent requirements.
- > emission probabilities: model the verbal description of each requirement.

## The Solution

#### Parameter Estimation

$$\text{Emission probabilities: } \hat{P}(d|m) = \frac{\hat{P}(d,m)}{\hat{P}(m)} = \frac{\sum_{t \in T} \delta(\text{yield}(t)=d, m=\text{sem}(t)) \hat{P}(t)}{\sum_{t \in T, m=\text{sem}(t)} \hat{P}(t)}$$

$P(t)$  is the probability of a syntax tree.  
 $m \Rightarrow \text{sem}(t)$  means that the LSC semantics of the syntax tree is grounded in the system model  $m$  [see formal details in the paper].

We sum the probability of all the trees that derive the requirement  $d$  and have LSC semantics that is grounded in the system model  $m$ , and normalize it by the sum of all possible trees that their LSC semantics is grounded in  $m$ .

We use maximum likelihood estimation (MLE) to learn the tree probabilities  $P(t)$ :

- > Input: a set of syntactically annotated trees
- > Output: a probabilistic context free grammar
- We allow for an open-ended lexicon and learn a distribution for unknown-words smoothing.

$$\text{Transition probabilities: } \hat{P}(m_i|m_j) = \frac{\text{gap}(m_i|m_j)}{\sum_m \text{gap}(m_i|m_j)}$$

where  $\text{gap}(\cdot)$  quantifies the information sharing between SM Snapshots.

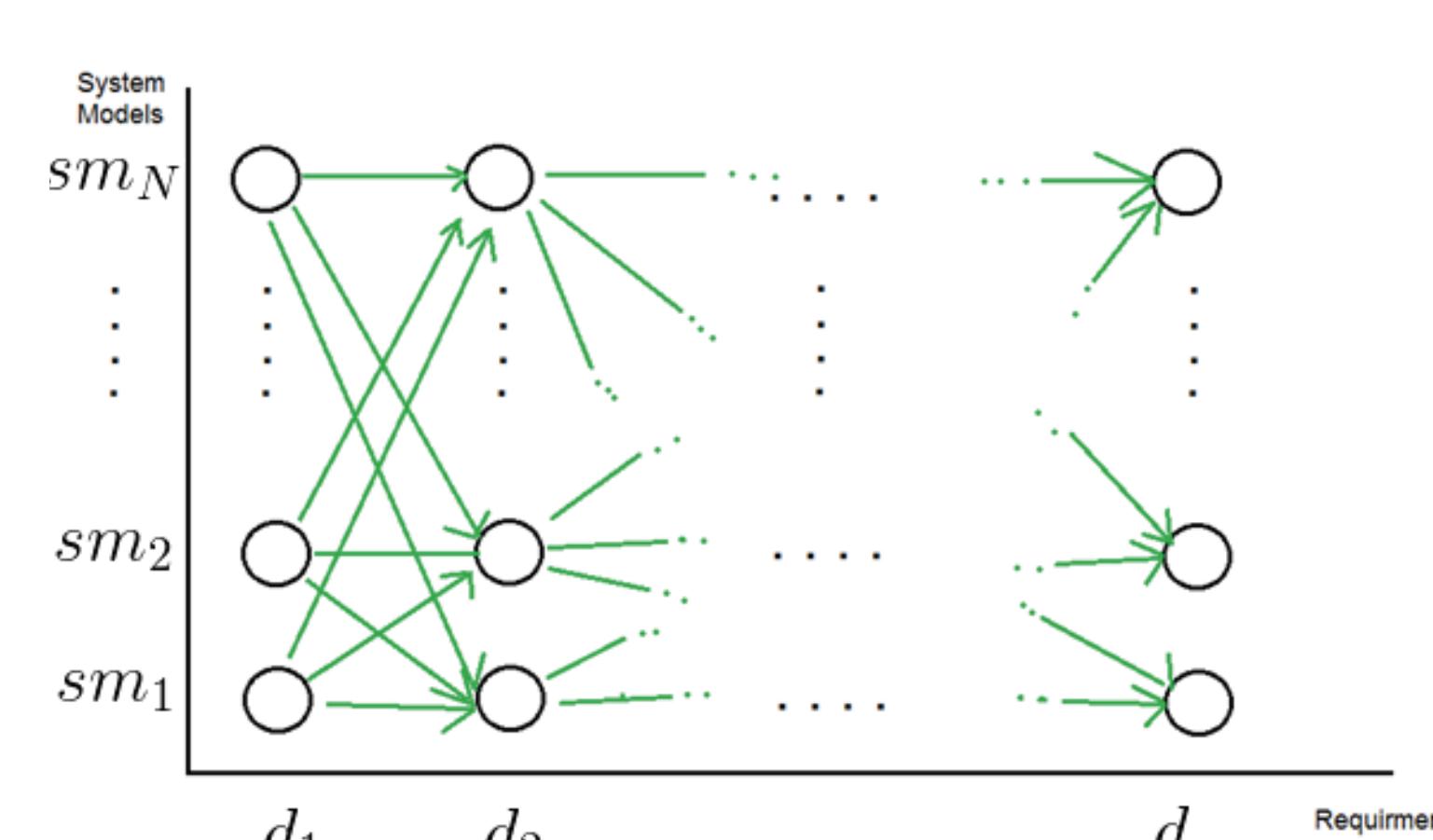
Transition:	$\text{gap}(m_{curr}, m_{prev})$
max-overlap	$\frac{ set(m_{curr}) \cap set(m_{prev}) }{ set(m_{curr}) }$
max-expansion	$1 - \frac{ set(m_{curr}) \cap set(m_{prev}) }{ set(m_{prev}) \cup set(m_{curr}) }$
min-distance	$1 - \frac{ set(m_{prev})  +  set(m_{curr}) }{ set(m_{prev})  +  set(m_{curr}) }$

#### The Decoding Algorithm

Recall: Our objective function is

$$f(D) = \text{argmax}_{M \in \mathcal{M}} \prod_i P(m_i|m_{i-1}) P(d_i|m_i)$$

Where  $P(m_i|m_{i-1})$  are the transition probabilities in Viterbi (of the arrows), and  $P(d_i|m_i)$  are the emission probabilities in Viterbi (of the states).



Finding the most probable path of SM snapshots

$$\text{Viterbi: } \{(d_i, ST_i) | 1 \leq i \leq n\} \rightarrow \{(d_i, ST_i) | 1 \leq i \leq n\}$$

- > The algorithm chooses the best syntax tree per requirement by using the context of previous requirements.

- > The context is given by the system model of each possible syntax tree. Using function  $g: \text{syntax tree} \rightarrow \text{system model}$

- > Complexity - poly(n,N)

Finding the k-Best syntactic trees for each requirement

$$\text{CKY: } \{(d_i, ST_i) | 1 \leq i \leq n\} \rightarrow \{(d_i, ST_i) | 1 \leq i \leq n\}$$

- >  $ST_i$  is a non-empty set of syntax trees that returned by CKY,  $|ST_i| \leq n$ .

(The algorithm returns the N-best syntax trees per each requirement  $d_i$ )

- > Complexity - poly(n, |G|, N, I) where |G| is the size of the grammar, and I is the maximum requirement length over all requirements.

## Empirical Evaluation

#### Experimental Setup

##### > Data

- synthetic (automatically generated) example (10000 requirements)

- 4 hand-annotated case studies (~100 requirements)

- \* Phone (development set)

- \* Wrist Watch

- \* Chess

- \* Vending Machine

- \* Baby Monitor

##### > Grammar Estimation

- generated only

- generated + seed

##### > Transition Estimators

- Max Overlap

- Max Expansion

- Min Distance

- Hybrid mode

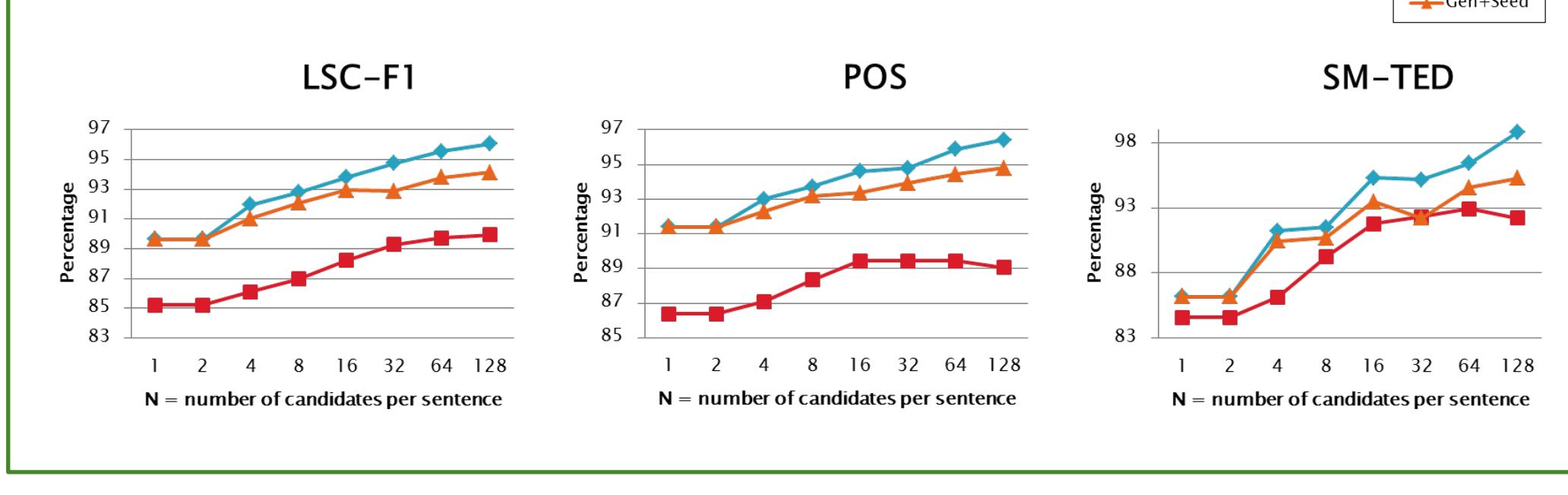
##### > Evaluation Metrics

- POS : the accuracy of correctly predicted part-of-speech tags

- LSC-F1 : ParsEval [1] on the predicted LSC syntax trees

- SM-TED: Tree-edit distance on the predicted SM trees

#### Experiment 1: Grammars (Phone)



#### Experiment 2: Transition Types (Phone)

